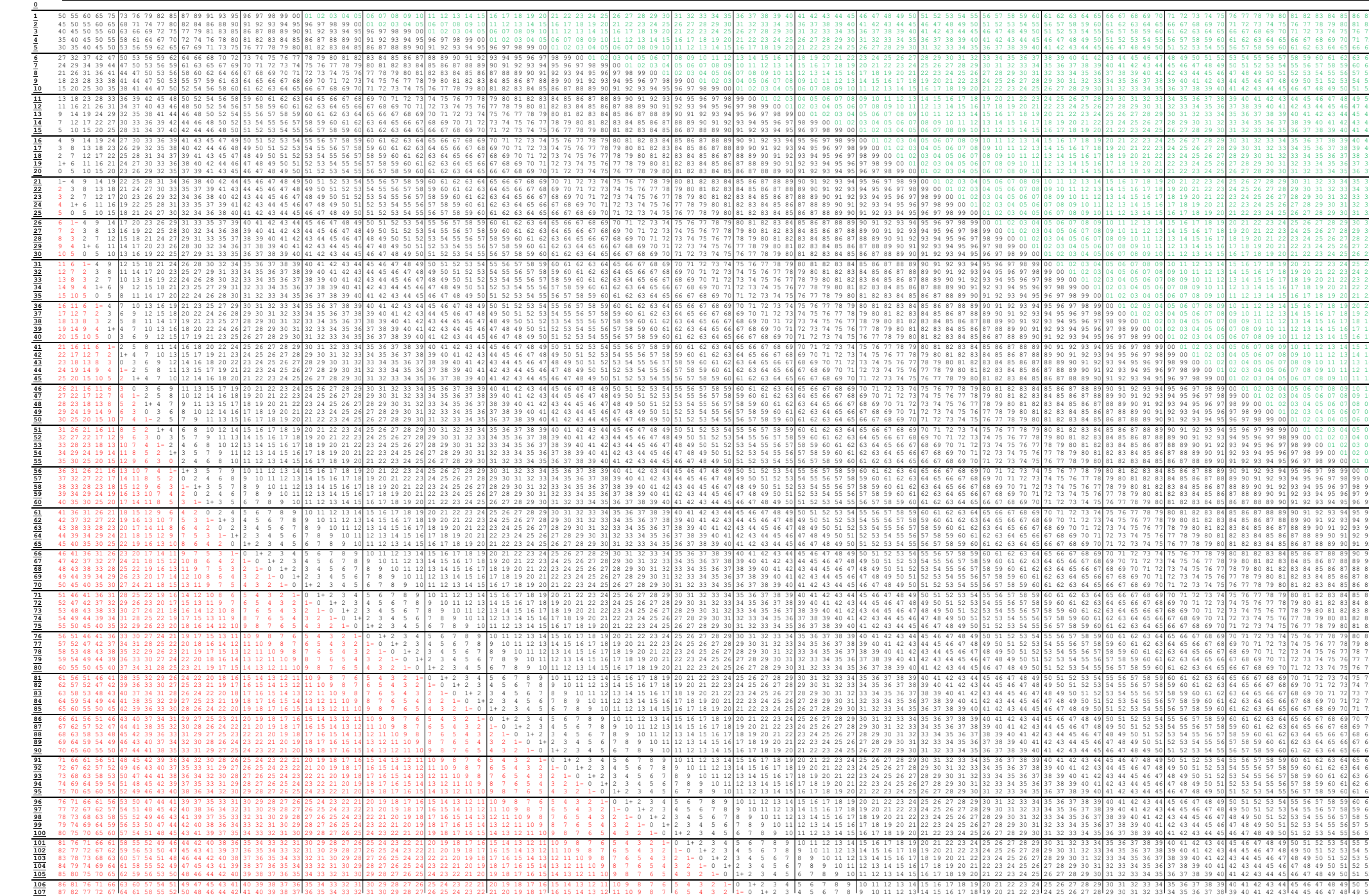Target Level	Attack Level